

**Blue font in Spring/Summer indicates previously untaught objective**

**Green font indicates cross-curricular links**

Autumn 1		
Food Glorious Food		
Number and Place Value Weeks 1 -2	Addition and Subtraction Weeks 3 -4	Measurement Weeks 5
<ul style="list-style-type: none"> <li>count in multiples of 6, 7, 9, 25 and 1000 e.g. 625, 600, 575, 550, 525, 500, ...</li> <li>find 1000 more or less than a given number e.g. <math>45 + 1000</math>, <math>8904 - 1000</math></li> <li>count backwards through zero to include negative numbers</li> <li>recognise the place value of each digit in a four-digit number (thousands, hundreds, tens, and ones)</li> <li>order and compare numbers beyond 1000</li> <li>identify, represent and estimate numbers using different representations e.g. using place value cards, diennes, abacus, pictures</li> <li>round any number to the nearest 10, 100 or 1000 e.g. 5429 rounds to 5430, 5400, 5000</li> <li>solve number and practical problems that involve all of the above and with increasingly large positive numbers</li> <li>read Roman numerals to 100 (I to C) and know that over time, the numeral system changed to include the concept of zero and place value</li> </ul>	<ul style="list-style-type: none"> <li>add and subtract numbers with up to 4 digits using the formal written methods of columnar addition and subtraction where appropriate</li> <li>estimate and use inverse operations to check answers to a calculation e.g. <math>8702 - 499</math> is approximately <math>9000 - 500 = 8500</math>; check <math>8203 + 499 = 8702</math></li> <li>solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why e.g. It costs £3.50 for Ben to go swimming and £5.70 for his mum. How much change is there from £10?</li> </ul>	<ul style="list-style-type: none"> <li>convert between different units of measure (e.g. kilometre to metre; hour to minute) e.g. <math>4\frac{1}{2}\text{kg} = 4500</math>, 90 minutes = <math>1\frac{1}{2}</math> hours</li> <li>measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres e.g. find the perimeter of an L-shape where the lengths are given or can be measured</li> <li>find the area of rectilinear shapes by counting squares e.g. find the area of an L-shape drawn on squared paper</li> </ul>
		Geometry and Position & Direction Week 6
		<ul style="list-style-type: none"> <li>compare and classify geometric shapes, including quadrilaterals (e.g. parallelogram, rhombus, trapezium) and triangles (e.g. isosceles, equilateral, scalene), based on their properties and sizes e.g. sort triangles to find those that are isosceles and/or have a right angle</li> <li>identify acute and obtuse angles and compare and order angles up to two right angles by size</li> <li>identify lines of symmetry in 2-D shapes presented in different orientations</li> <li>complete a simple symmetric figure with respect to a specific line of symmetry</li> </ul>

Autumn 2			
Chocolate			
Multiplication and Division Weeks 7 - 8	Fractions Weeks 9 - 10	Measurement Week 11	Statistics Week 13
<ul style="list-style-type: none"> <li>recall multiplication and division facts for multiplication tables up to <math>12 \times 12</math></li> <li>use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing by 1; multiplying together three numbers e.g. <math>600 \div 3 = 200</math>; <math>4 \times 6 \times 2</math></li> <li>recognise and use factor pairs and commutativity in mental calculations e.g. factor pairs of 20 are 1 and 20, 2 and 10, 4 and 5; addition and multiplication are commutative e.g. <math>2 \times 6 \times 5 = 2 \times 5 \times 6 = 10 \times 6</math></li> <li>multiply two-digit and three-digit numbers by a one-digit number using formal written layout</li> <li>solve problems involving multiplying and adding, including using the distributive law to multiply two digit numbers by one digit e.g. <math>34 \times 6 = (30 \times 6) + (4 \times 6)</math>, integer scaling problems and harder correspondence problems such as <math>n</math> objects are</li> </ul>	<ul style="list-style-type: none"> <li>recognise and show, using diagrams, families of common equivalent fractions</li> <li>count up and down in hundredths e.g. <math>3/10 = 30/100 = 0.30 = 0.3</math>; recognise that hundredths arise when dividing an object by a hundred and dividing tenths by ten.</li> <li>solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, including non-unit fractions where the answer is a whole number e.g. find <math>4/9</math> of 18 counters</li> <li>add and subtract fractions with the same denominator e.g. <math>2/5 + 4/5 = 6/5</math></li> <li>recognise and write decimal equivalents of any number of tenths or hundredths e.g. <math>9/10 = 0.9</math>; <math>9/100 = 0.09</math></li> <li>recognise and write decimal equivalents to <math>1/4</math>; <math>1/2</math>; <math>3/4</math></li> <li>find the effect of dividing a one- or two-digit number by 10 and 100, identifying the value</li> </ul>	<ul style="list-style-type: none"> <li>estimate, compare and calculate different measures, including money in pounds and pence e.g. put in order: £1.20, 98p, £0.89, £1.08</li> <li>read, write and convert time between analogue and digital 12 and 24-hour clocks e.g. <math>1/4</math> to 8 in the evening can be written as 19:45</li> <li>solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days e.g. which of these children are 3 years old: Isabel 39 months Ben 32 months Cara 50 months Dylan 42 months</li> </ul>	<ul style="list-style-type: none"> <li>interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs e.g. height of a sunflower plant, measured daily for 2 weeks</li> <li>solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs.</li> </ul>
<b>Addition and Subtraction</b> <b>Week 14</b>			
<ul style="list-style-type: none"> <li>add and subtract numbers with up to 4 digits using the formal written methods of columnar addition and subtraction where appropriate</li> <li>estimate and use inverse operations to check answers to a calculation e.g. <math>8702 - 499</math> is approximately <math>9000 - 500 = 8500</math>; check <math>8203 + 499 = 8702</math></li> <li>solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why e.g. It costs £3.50 for Ben to go swimming and £5.70 for his mum. How much change is there from £10?</li> </ul>			

<p>connected to m objects e.g. 3 skirts and 4 tops, how many different outfits?</p>	<ul style="list-style-type: none"> <li>of the digits in the answer as units, tenths and hundredths</li> <li>round decimals with one decimal place to the nearest whole number e.g. 32.5 rounds to 33; 49.7 rounds to 50</li> <li>compare numbers with the same number of decimal places up to two decimal places e.g. put in order: 2.56, 26.52, 2.65, 25.62, 2.62</li> <li>solve simple measure and money problems involving fractions and decimals to two decimal places e.g. two parcels weigh 5.5kg altogether, one weighs 3.8kg, what is the mass of the other?</li> </ul>		
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## Spring 1

### Inventors

Measurement Weeks 1-2	Number and Place Value Week 3	Multiplication and Division Week 4	Fractions Week 5
<ul style="list-style-type: none"> <li>convert between different units of measure (e.g. kilometre to metre; kilogram to gram; litre to millilitre; hour to minute)</li> <li>read, write and convert time between analogue and digital 12 and 24-hour clocks e.g. <math>\frac{1}{4}</math> past 3 in the afternoon can be written as 3:15pm or 15:15</li> <li>solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days e.g. which of these is the longest amount of time: <ul style="list-style-type: none"> <li>360 minutes</li> <li>2 hours 30 minutes</li> <li>3 hours 20 minutes</li> <li>160 minutes</li> </ul> </li> <li>measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres e.g. find the perimeter of an L-shape where the lengths are given or can be measured <ul style="list-style-type: none"> <li>find the area of rectilinear shapes by counting squares e.g. find the area of an L-shape drawn on squared paper</li> </ul> </li> <li>estimate, compare and calculate different measures, including money in pounds and pence e.g. put in order: 4.2kg, 4700g, <math>4\frac{1}{2}</math>kg, 490g</li> </ul>	<ul style="list-style-type: none"> <li>count in multiples of 6, 7, 9, 25 and 1000 e.g. 7, 14, 21, 28, 35, 42...</li> <li>find 1000 more or less than a given number e.g. <math>2085 + 1000</math>, <math>9004 - 1000</math></li> <li>count backwards through zero to include negative numbers e.g. 9, 6, 3, 0, -3, -6</li> <li>round any number to the nearest 10, 100 or 1000 e.g. 659 rounds to 660, 700, 1000</li> <li>read Roman numerals to 100 (I to C) and know that over time, the numeral system changed to include the concept of zero and place value e.g. <math>49 = XLIX</math></li> </ul>	<ul style="list-style-type: none"> <li>recall multiplication and division facts for multiplication tables up to <math>12 \times 12</math></li> <li>use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing by 1; multiplying together three numbers e.g. <math>420 = 70 \times 6</math>; <math>5 \times 4 \times 9</math></li> <li>recognise and use factor pairs and commutativity in mental calculations e.g. factor pairs of 12 are 1 and 12, 2 and 6, 4 and 3; addition and multiplication are commutative e.g. <math>2 \times 6 \times 5 = 2 \times 5 \times 6 = 10 \times 6</math></li> <li>multiply two-digit and three-digit numbers by a one-digit number using formal written layout</li> <li>solve problems involving multiplying and adding, including using the distributive law to multiply two digit numbers by one digit e.g. <math>74 \times 7 = (70 \times 7) + (4 \times 7)</math>, integer scaling problems and harder correspondence problems such as n objects are connected to m objects. e.g. the number of different choices on a menu</li> </ul>	<ul style="list-style-type: none"> <li>recognise and write decimal equivalents of any number of tenths or hundredths</li> <li>recognise and write decimal equivalents to <math>1/4</math>; <math>1/2</math>; <math>\frac{3}{4}</math></li> <li>solve simple measure and money problems involving fractions and decimals to two decimal places e.g. A piece of ribbon is 2.45m long. It is cut into two pieces. Once piece is 1.03m long. How long is the second piece of ribbon?</li> </ul>

Spring 2			
Inventors			
Geometry Week 6	Multiplication and Division Weeks 7-8	Fractions Weeks 9-10	Statistics Weeks 11-12
<ul style="list-style-type: none"> <li>describe positions on a 2-D grid as coordinates in the first quadrant</li> <li>describe movements between positions as translations of a given unit to the left/right and up/down</li> <li>plot specified points and draw sides to complete a given polygon e.g. find the coordinates of the missing vertex of a shape</li> </ul>	<ul style="list-style-type: none"> <li>recall multiplication and division facts for multiplication tables up to <math>12 \times 12</math></li> <li>use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing by 1; multiplying together three numbers e.g. <math>420 = 70 \times 6; 5 \times 4 \times 9</math></li> <li>recognise and use factor pairs and commutativity in mental calculations e.g. factor pairs of 12 are 1 and 12, 2 and 6, 4 and 3; addition and multiplication are commutative e.g. <math>2 \times 6 \times 5 = 2 \times 5 \times 6 = 10 \times 6</math></li> <li>multiply two-digit and three-digit numbers by a one-digit number using formal written layout</li> <li>solve problems involving multiplying and adding, including using the distributive law to multiply two digit numbers by one digit e.g. <math>74 \times 7 = (70 \times 7) + (4 \times 7)</math>, integer scaling problems and harder correspondence problems such as n objects are connected to m objects. e.g. the number of different choices on a menu</li> </ul>	<ul style="list-style-type: none"> <li>recognise and show, using diagrams, families of common equivalent fractions</li> <li>count up and down in hundredths; recognise that hundredths arise when dividing an object by a hundred and dividing tenths by ten e.g. <math>4/10 = 40/100 = 0.40 = 0.4</math></li> <li>solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, including non-unit fractions where the answer is a whole number e.g. <math>1/5</math> of ____ is 9</li> <li>add and subtract fractions with the same denominator e.g. <math>4/6 + 3/6 = 7/6 = 11/6</math></li> <li>recognise and write decimal equivalents of any number of tenths or hundredths</li> <li>recognise and write decimal equivalents to <math>1/4; 1/2; 3/4</math></li> </ul>	<ul style="list-style-type: none"> <li>interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs</li> <li>solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs.</li> </ul>

Summer 1			
Save Our Planet			
Addition and Subtraction Week 1	Measurement Weeks 2-3	Geometry and Position & Direction Week 4-5	Multiplication and Division Week 6
<ul style="list-style-type: none"> <li>add and subtract numbers with up to 4 digits using the formal written methods of columnar addition and subtraction where appropriate</li> <li>estimate and use inverse operations to check answers to a calculation e.g. <math>5905 + 299</math> is approximately <math>6000 + 300 = 6300</math>; check <math>6204 - 299 = 5905</math></li> <li>solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why e.g. Mr Smith sets out on a 619km journey. He drives 320km before lunch and 185km after lunch. How much farther does he need to drive?</li> </ul>	<p><b>Measurement Weeks 2-3</b></p> <ul style="list-style-type: none"> <li>convert between different units of measure (e.g. kilometre to metre; kilogram to gram; litre to millilitre; hour to minute)</li> <li>measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres e.g. draw a shape with a perimeter of...cm</li> <li>find the area of rectilinear shapes by counting squares e.g. use squared paper to draw a shape with an area of...cm<sup>2</sup></li> <li>estimate, compare and calculate different measures, including money in pounds and pence e.g. put in order: 4.2l, 4700ml, 4½l, 490ml</li> <li>read, write and convert time between analogue and digital 12 and 24-hour clocks e.g. twenty to nine in the evening can be written as 8:40pm and 20:40</li> <li>solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days e.g. which of these is the longest amount of time: <ul style="list-style-type: none"> <li>2 months</li> <li>10 weeks</li> <li>21 days</li> </ul> </li> </ul>	<p><b>Geometry and Position &amp; Direction Week 4-5</b></p> <ul style="list-style-type: none"> <li>compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes e.g. sort quadrilaterals to find those with a line symmetry or parallel edges</li> </ul> <p><b>Position &amp; Direction</b></p> <ul style="list-style-type: none"> <li>describe positions on a 2-D grid as coordinates in the first quadrant</li> <li>describe movements between positions as translations of a given unit to the left/right and up/down</li> <li>plot specified points and draw sides to complete a given polygon</li> </ul>	<p><b>Multiplication and Division Week 6</b></p> <ul style="list-style-type: none"> <li>recall multiplication and division facts for multiplication tables up to <math>12 \times 12</math></li> <li>use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing by 1; multiplying together three numbers</li> <li>recognise and use factor pairs and commutativity in mental calculations</li> <li>multiply two-digit and three-digit numbers by a one-digit number using formal written layout</li> <li>solve problems involving multiplying and adding, including using the distributive law to multiply two digit numbers by one digit, integer scaling problems and harder correspondence problems such as n objects are connected to m objects</li> </ul>

Summer 2				
Changes				
Fractions and Decimals Week 7-8	Measurement (according to need) Week 9	Geometry and Position & Direction (according to need) Week 9	Statistics Week 10	Working towards expectations for Y5 Weeks 11-12
<ul style="list-style-type: none"> <li>round decimals with one decimal place to the nearest whole number</li> <li>compare numbers with the same number of decimal places up to two decimal places</li> <li>solve simple measure and money problems involving fractions and decimals to two decimal places e.g. Ben buys a toy costing £4.55 and <math>\frac{1}{4}</math> kg of sweets costing £3.20 per kilo; how much change does he receive from £1</li> <li>recognise and show, using diagrams, families of common equivalent fractions</li> <li>count up and down in hundredths; recognise that hundredths arise when dividing an object by one hundred and dividing tenths by ten.</li> <li>solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, including non-unit fractions where the answer is a whole number</li> <li>add and subtract fractions with the same denominator</li> <li>recognise and write decimal equivalents of any number of tenths or hundredths</li> <li>recognise and write decimal equivalents to <math>\frac{1}{4}</math>, <math>\frac{1}{2}</math>, <math>\frac{3}{4}</math></li> </ul>	<ul style="list-style-type: none"> <li>convert between different units of measure (e.g. kilometre to metre; hour to minute)</li> </ul>	<ul style="list-style-type: none"> <li>identify lines of symmetry in 2-D shapes presented in different orientations</li> <li>complete a simple symmetric figure with respect to a specific line of symmetry</li> </ul>	<ul style="list-style-type: none"> <li>interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs</li> <li>solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs.</li> </ul>	<p><b>Working towards expectations for Year 5</b></p> <p><b>*Use the progression map to inform your planning – what do they need to know to ensure they are ready to move to Y5</b></p> <p><b>Number and place value</b></p> <ul style="list-style-type: none"> <li>read, write, order and compare numbers to at least 1 000 000 and determine the value of each digit count forwards or backwards in steps of powers of 10 for any given number up to 1000 000</li> <li>interpret negative numbers in context, count forwards and backwards with positive and negative whole numbers, including through zero</li> <li>round any number up to 1 000 000 to the nearest 10, 100, 1000, 10 000 and 100 000</li> <li>solve number problems and practical problems that involve all of the above</li> </ul> <p><b>Multiplication and division</b></p> <ul style="list-style-type: none"> <li>identify multiples and factors, including finding all factor pairs of a number, and common factors of two numbers</li> <li>know and use the vocabulary of prime numbers, prime factors and composite (non-prime) numbers</li> </ul>

<ul style="list-style-type: none"> <li>find the effect of dividing a one- or two-digit number by 10 and 100, identifying the value of the digits in the answer as ones, tenths and hundredths</li> <li>round decimals with one decimal place to the nearest whole number</li> <li>compare numbers with the same number of decimal places up to two decimal places</li> <li>solve simple measure and money problems involving fractions and decimals to two decimal places</li> </ul>			<ul style="list-style-type: none"> <li>establish whether a number up to 100 is prime and recall prime numbers up to 19</li> <li>multiply and divide numbers mentally drawing upon known facts</li> <li>multiply and divide whole numbers and those involving decimals by 10, 100 and 1000</li> </ul>	<p><b>Fractions and Decimals</b></p> <ul style="list-style-type: none"> <li>compare and order fractions whose denominators are all multiples of the same number</li> <li>identify, name and write equivalent fractions of a given fraction, represented visually, including tenths and hundredths</li> <li>recognise mixed numbers and improper fractions and convert from one form to the other and write mathematical statements <math>&gt; 1</math> as a mixed number [for example, <math>2/5 + 4/5 = 6/5 = 1 \text{ and } 1/5</math>]</li> <li>add and subtract fractions with the same denominator and denominators that are multiples of the same number diagrams</li> <li>read and write decimal numbers as fractions [for example, <math>0.71 = 100/71</math>]</li> <li>recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents</li> <li>round decimals with two decimal places to the nearest whole number and to one decimal place</li> </ul>
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